# **Byron Heads**

LEAD SOFTWARE ENGINEER · SENIOR SOFTWARE ENGINEER · DEVELOPER

30 S. Mansfield, Ypsilanti, MI 48197

■ 734-883-1974 byron.heads@pm.me bheads

# Experience \_

## **Lead Software Engineer**

Ann Arbor, MI

ITHAKA 2020 - Present

I have been working at Ithaka on the JSTOR and ARTSTOR products as the engineering lead on the Authentication and Authorization team. I lead a small team managing critical applications for realtime access to millions of documents, and the backend publishing system to manage that access. I have lead the team in the transition to kubernetes, transitioning monolithic legacy systems to on-demand scaling microservices and event driven architectures for live systems without transitional downtime. Current projects include transitioning legacy applications away from Java to Rust to reduce operations cost while increasing system performance and capabilities.

# Senior Software Engineer

Dexter, MI

MOXIE GROUP 2013 - 2020

I worked as a developer and project lead for several large eCommerce clients and a genomics research platform. Major projects include Curio Genomics, Cabela's Mobile, Cabela's Checkout, Cabela's Site Performance Project, IMS, Orion Telescopes, and Highby Outdoors. Many of these projects were existing legacy systems that needed to be maintained, fixed, and developing new features.

Freelance Developer Brighton MI

Mackinaw Administrators 2014 - 2015

Developed a custom website for Mackinaw Administrators to manage their insurance clients with a self reporting client portal. The client portal is a dynamic single page web application. Employees can use the portal to manage clients, site content, and run reports.

# **QA Software Engineer / Developer**

Ann Arbor MI

Barracuda Networks 2011 - 2013

I started as a QA Engineer for their Backup Solutions product. I created an automated platform for testing and verifying the product's web interface. I moved into a Software Engineering position maintaining and developing new features for their Windows backup client application.

# Projects \_\_\_\_\_

#### **JSTOR**

#### ACADEMIC RESEARCH PLATFORM IN HUMANITIES ARTS AND SOCIAL SCIENCES

As a senior engineer and then lead software engineer on the Authentication and Authorization team I am responsible for realtime user access to the massive and complex collection of content on the platform. This included access via multiple methods (IP, SAML, Oauth, OIDC, Username) to determine a users institutional affiliation often without user action.

Major projects include the development of the platforms new session management system that enabled new product features to be designed and iterated on in ways that were not possible before. This work included a transition into Redis, Federated GraphQL, and transitional architecture that allow us to replace the system without clients needing to migrate at the same time.

#### **Curio Genomics**

#### **GENOMICS RESEARCH PLATFORM**

I was the senior developer on the Curio Genomics project. The Curio Genomics project is a collection of clustered data processors, message queues, distributed databases, and a dynamic web portal. I worked on streaming DNA across a farm of processing nodes and merging the results together, scanning and annotating variations in gene sequences for non-harmful mutations, and an application to support data transfers of massive DNA sequence files from clients.

#### Cabela's

#### **ECOMMERCE SITE**

Developer for the implementation of Cabela's mobile website. This required creating all new frontend and backend systems for the site, and dealing with the nuances in mobile between devices.

Senior developer for a new checkout implementation for Cabela's eCommerce platform. I implemented the front end and backend systems that supported an asynchronous and dynamic user interface. This new checkout system was integrated into an existing legacy payment and order processing system. Other projects included researching and implementing site wide performance optimization. Researched front end load times, pages sizes, external requests, backend CPU load, memory usage, and database access times.

# Skills

Languages Java, Rust, C, C++, JavaScript, TypeScript, D, Shell Scripting, Assembly, Zig, WinAPI, Posix

Databases PSQL, Mysql, Redis, SQLite, LevelDB, HBase, SQL Server

**Devops** Apache, Nginx, Linux, Kubernetes, AWS, On-Call, Gitlab Pipelines

Fullstack Web Development, OAuth, SAML, Mobile Web, eCommerce, Testing, Order/Payment Processing

**Backend** Spring, Kafka, Jetty, Tomcat, REST, GraphQL, gRPC, Axum

Architecture Microservices, Event Based, ETL, Realtime, Multi-threaded, Asynchronous, Distributed

**Legacy Systems** Maintenance, Migrations, Upgrades, Transitional Architecture, Rewrites

# **Education**

## **Eastern Michigan University**

Ypsilanti, MI

MASTERS PROGRAM 2009 - 2011

Awarded a Graduate Assistant position in the Computer Science Department

Started thesis work then took employment at Barracuda Networks before completion.

- Parallel Processing
- Real-time Operating Systems
- Data Mining
- Scientific Programming

# **Eastern Michigan University**

Ypsilanti, MI

2007 - 2009

#### BACHELORS COMPUTER SCIENCE

- Undergraduate Symposium Reactive Vision Based Navigation in Autonomous Robotic Vehicles
- Embedded Systems
- Compilers
- Web Development
- Java Programming
- Operating Systems

### **Lake Superior State University**

Sault Ste. Marie, MI

2005 - 2006

COMPUTER SCIENCE AND ENGINEERING

- 2005 ACM Programming Competition
- C++ Programming
- Robotics
- Embedded Systems